SHEETAL
KAKATI

SENIOR UAT ENGINEER

CONTACT

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EDUCATION

- **BE in Electronics and Communication Engineering** (January 2013)
Hira Sugar Institute of Technology, Belgaum, Karnataka

- **Diploma in Electronics and Communication Engineering** (January 2009)
Govt Polytechnic, Belgaum, Karnataka

SKILLS

- **Agile** – Jira
- **Zephyr** – Web release engineering and deployment
- **API Testing** – Charles Proxy
- **ADB** – Functional testing
- **Regression Testing** – Smoke Testing
- **Sanity Testing** – Exploratory Testing
- **Team Management** – Postman
- **Browser Stack** – Debugging

ACHIEVEMENTS

- Awarded the **Beyond the Call of Duty Award of the Year** for exceptional performance and dedication.

PROFESSIONAL SUMMARY

- Passionate software tester with 9+ years of experience in testing OTT, e-commerce and game applications across mobile, tablet, TV, and web platforms. Adept at leading teams, providing guidance, and delivering high-quality software products.

WORK HISTORY

ACMA Computers, Bangalore, Karnataka (September 2024 - Current)
Designation: Senior UAT Engineer
- Company Overview: Project: OTT Project, Conduct User Acceptance Testing (UAT) to ensure final application quality and readiness, Perform sanity checks on builds to validate stability and functionality, Share sign-off reports with stakeholders, ensuring transparent communication on product readiness, Use Charles Proxy and ADB tools for log analysis and troubleshooting
- Collaborate with cross-functional teams to align testing outcomes with project requirements
Project: OTT Project

Moolya Software, Bangalore, Karnataka October (2021 - September 2024)
Designation: Associate Test Lead
Projects: OTT
- Release Management: Oversee the release process for Web platforms to ensure smooth deployment and delivery of software products to end-users, Team Leadership: Lead multiple small teams focused on web testing, payment systems, and subscription feature testing, providing clear guidance and support, Comprehensive Testing: Perform playability, new feature, regression, smoke, and sanity testing to ensure the product meets quality standards
- Test Documentation: Create and maintain detailed test plans, test cases, and execution logs for thorough testing coverage, Defect Management: Log, retest, and resolve bugs while managing stories, subtasks, and test cycles efficiently, Platform Expertise: Skilled in testing platforms including web, mobile web, mobile devices, and TVs (Android, Apple, LG, Samsung, X-Box, PS5), Team Support: Provide guidance, coordination, and direction to foster the team's collective success and efficiency, QA Sign-Off: Ensure all Standard Operating Procedures (SOPs) are met before approving releases for production deployment
- Agile Collaboration: Actively participate in Agile ceremonies such as daily stand-ups, sprint planning, retrospectives, feature handovers, and release engineering activities, Deployment Management: Utilize tools like GIT and Harness pipelines for efficient and error-free deployment processes, Team Operations: Manage team operations including timesheet approvals, leave management, addressing people issues, onboarding new team members, and conducting knowledge transfer sessions (KT)
E-Commerce
- Conducted functional and exploratory testing for e-commerce platforms, Monitored API calls using Chrome Dev Tools and backend tools, Issued QA sign-offs for features and raised issues in Jira, ensuring resolution, Facilitated knowledge transfer sessions for team members and freshers, Delivered daily status reports to clients and internal teams

Zucitech Software, Bangalore, Karnataka (October 2019 - October 2021)
Designation: Senior QA
- Worked on OTT applications across mobile and TV platforms
- Verified content playability, analyzed API calls, and logged bugs using Charles Proxy and Jira
- Documented test cases in BDD format for automation use, Performed functional, regression, smoke, and sanity testing, Managed team in absence of lead and acted as secondary POC

Pole To Win, Bangalore, Karnataka (February 2015 - September 2019)
Designation: Senior Game Tester
- Conducted functional and regression testing on mobile game applications
- Debugged errors using Charles Proxy and raised issues in Jira
- Reported issues and got them to closure
- Led a team of two and provided QA sign-offs for game features

DISCLAIMER

I hereby declare that the information provided above is true and accurate to the best of my knowledge and belief.